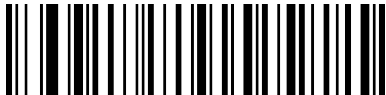
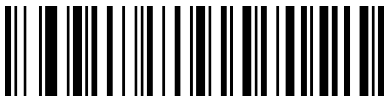

2.1.7 Inverse code option

(Only 1D/ DataMatrix / Aztec)



Only decode normal code



Only decode inverse code



Decode both normal code and inverse code